

English

Fiction:

Stories set in imaginary worlds: 'The Lion the Witch and the Wardrobe'.

Exploring what makes a good fantasy stories and exploring how the author describes a setting.

Creating fantasy stories through planning and writing.

A recount of a Viking raid on Lindisfarne.

GRAMMAR:

Punctuation - revise capital letters, full stops and the use of commas, question marks and speech marks.

Use of powerful verbs, adverbs, adjectives and similes.

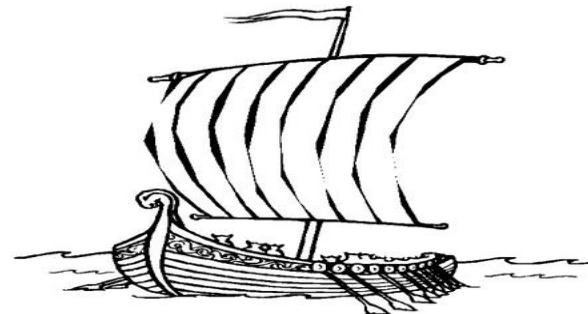
Sentence structure work.

Use dictionaries to find the spelling of unknown words.

Identifying and correcting misspelled words.

Maths

- To refine and use efficient methods to add and subtract 4 digit whole numbers and £.p.
- To solve one step and two step problems involving numbers, money or measures, including time; choose and carry out appropriate calculations, using a calculator methods where appropriate
- To derive and recall multiplication facts up to 12×12 , the corresponding division facts and multiples of numbers to 10 up to the tenth multiple.
- To develop and use written methods to record, support and explain multiplication and division of two digit numbers by a one digit number including division with remainders.
- To identify properties of 2D and 3D shapes



Battles and Encounters Year 4 Spring

PSHE

Introduction to democracy

RE

Investigating the question 'How has the Christian message survived over 2000 years?'

Music

Recorders; phrasing, dynamics and pulse

Computing

'I am a musician' experimenting with sounds to create special sound effects for Narnia.

Geography

Identifying areas of settlement.
Map reading

History

Exploring and investigating an Anglo Saxon case study.
Researching ship burials
Making an 'Artefact Enquiry'
Discussing the value of archaeological sites.
Looking at Viking raids in Britain.

Art

Pattern and Shape

Investigate and recreate repeating patterns on Anglo Saxon art.

French

Revise vocabulary for months of the year.
Learning vocabulary for pets.

PE

Gym - balance and shifting weight
Games - Problem solving and inventing,